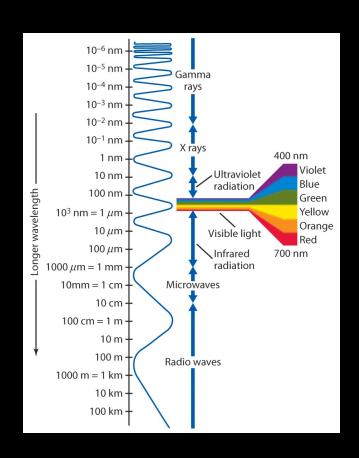
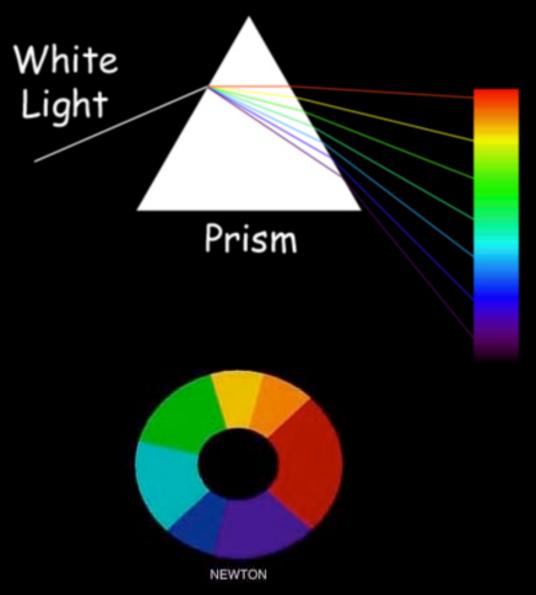
# **Elements of Design: Color**

Claudia Ferreira Jacques de Moraes Cardoso 2D Design – Typographic Design

### Color

### **Property of Light**





## **Color System**

**System: Additive** 

Model: RGB

Mixing Light

**System: Subtractive** 

Model: RYB | CMYK

Mixing Ink



## **Color System: Additive**

**Origin: Light** 

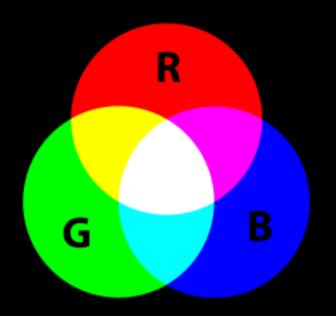
**System: Additive** 

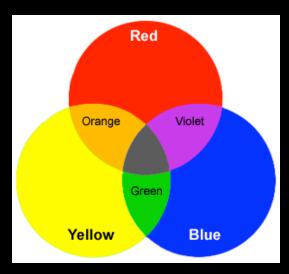
Model: RGB

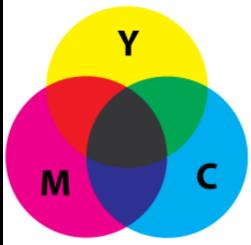
**Origen: Pigments + Dyes + Paints** 

**System: Subtractive** 

Model: RYB | CMYK





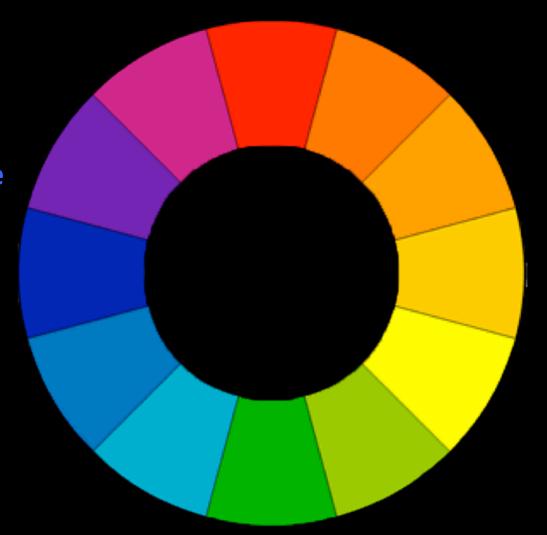


### **Color Wheel**

**Source: Pigments** 

**System: Subtractive** 

Model: Red - Yellow - Blue



### **Color Wheel**







Primary Colors:
Red | Yellow | Blue

Secondary Colors:
Green | Orange | Purple
Mix: primary + primary

Tertiary Colors: Yellow-orange, Red-Orange Red-Purple Blue-Purple Blue-Green Yellow-Green

Mix: primary + secondary

### **Color Wheel**

Primary Colors: Red | Yellow | Blue

**Secondary Colors:** 

Green | Orange | Purple Mix: primary + primary

#### **Tertiary Colors:**

Yellow-orange,

Red-Orange

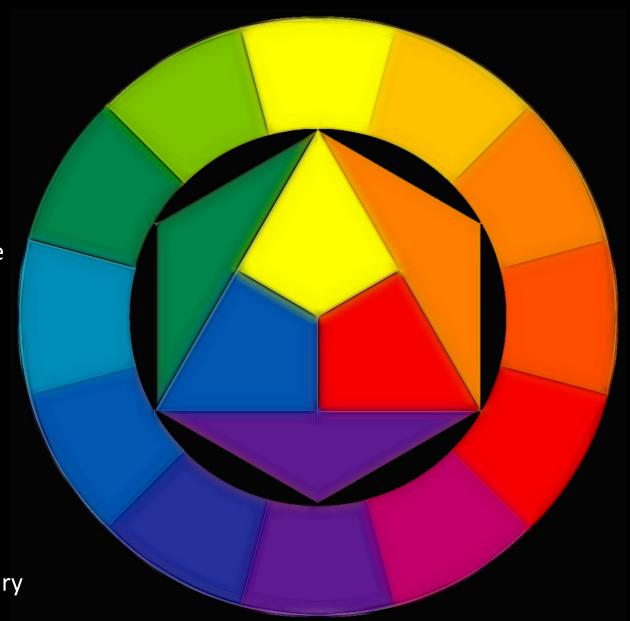
Red-Purple

Blue-Purple

Blue-Green

Yellow-Green

Mix: primary + secondary



## **Color Scheme | Harmony**

#### **Monochromatic**

A single hue and a selection of tints, tones and shades.

#### **Analogous**

Colors that are side by side, or very near each other on a color wheel.

#### **Complementary**

Colors appearing across from one another on a color wheel. These color combinations offer the maximum amount of contrast.

#### **Split-Complementary**

One hue plus two colors on either side of its complement. These provide less contrast than straight complements.

#### **Triad**

Three colors that are equidistant on a color wheel.

#### **Tetrad**

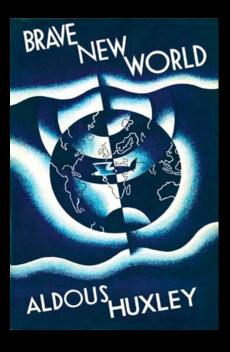
Two pairs of complimentary colors.

## **Color Scheme | Harmony | Monochromatic**

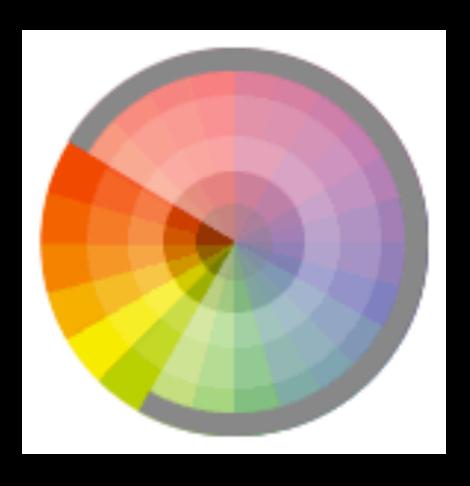




- Colors that are shade or tint variations of the same hue.
- Clean and elegant.
- Colors go well together.
- Produce a soothing effect.
- Easy on the eyes, especially with blue or green hues.



# **Color Scheme | Harmony | Analogous**



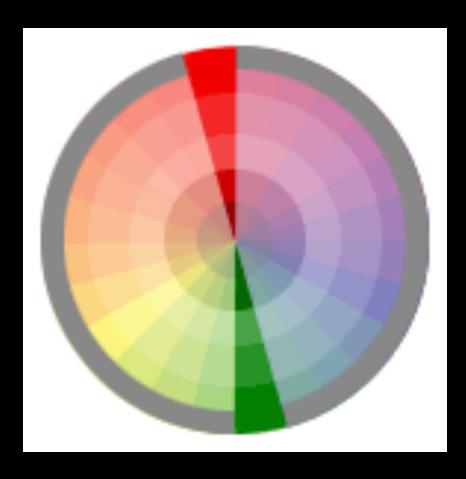
- Colors located adjacent (next) to each other on a color wheel.
- One color is used as a dominant color.

• Other colors are used to enrich the scheme.

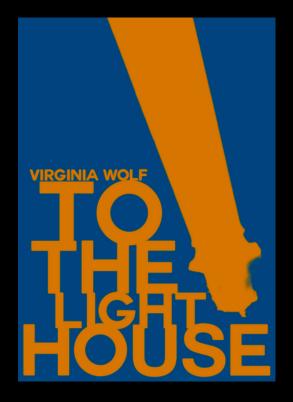


## **Color Scheme | Harmony | Complementary**

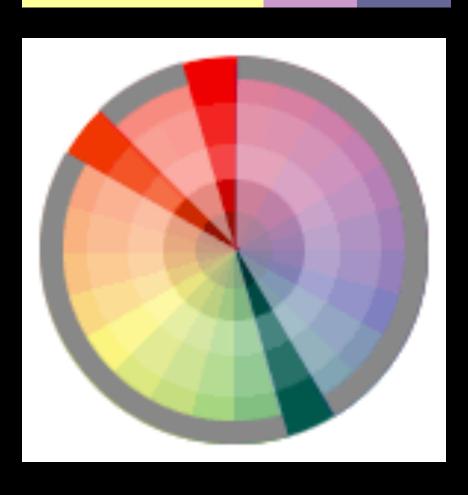




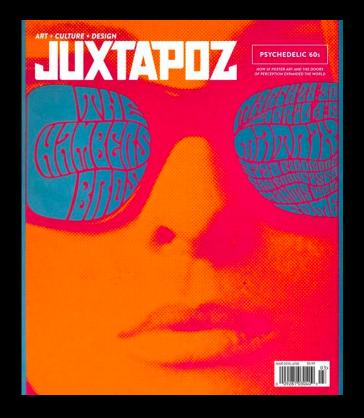
- Colors across from each other on a color wheel.
- Best when warm color against a cool color.
- High contrast.



## **Color Scheme | Harmony | Split Complementary**



- One hue plus two others equally spaced from its complement.
- High contrast without tension.



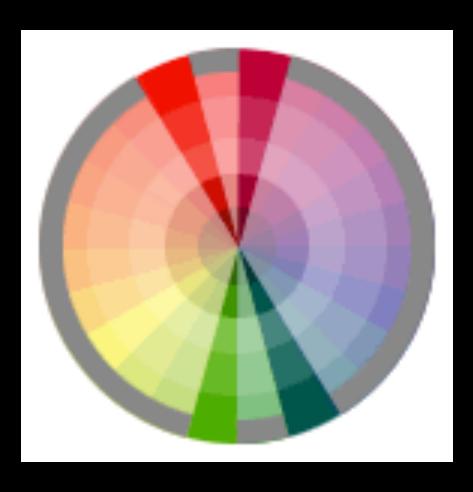
# Color Scheme | Harmony | Triadic



- Three hues equally distanced on a color wheel.
- Strong visual contrast.
- Retains harmony and color richness.

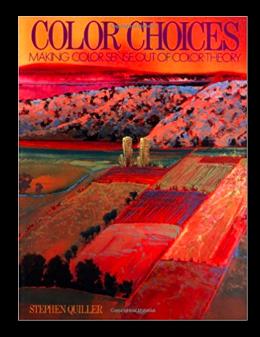


# Color Scheme | Harmony | Tetrad



#### **Tetrad | Double Complementary**

- Two complementary color sets; the distance between selected complementary pairs will effect the overall contrast of the final composition.
- Hard to harmonize.



### Review

#### **Color:**

- It's an element of design.
- Property of light
- Paint RYB | CMYK = Subtractive System
- Monitor/Screen RGB = Additive System
- Color Schemes | Harmony
  - Monochromatic
  - Analog
  - Complementary
  - Triadic
  - Split Complementary
  - Tetrad | Double Complementary